



RENDERPACKAGE

A storyboard-led AI video shooting pack for one screenplay scene.

Scene Summary

Scene summary

This package was generated from Scene 1 of the screenplay.

Characters: Maya, Jonah

Location: Int. Apartment Kitchen - Morning

Beat: A kettle clicks off on the stove; Maya folds a city map and slides it into a canvas tote.

Reference Setup

Reference folders are already created for this scene.

They are here to help you keep the scene organized in one place: style, location, character, and prop references stay beside the shooting pack instead of scattered across downloads or desktop folders.

Add your reference images into these folders before generating shots so you can quickly find the right assets while working shot by shot.

Use one strong reference image to start. Add more only if your AI video tool supports multiple references and the extra images improve consistency.

This package works best with AI video tools that support image references, ingredients, keyframes, or visual references.

Text-only generation can still be used, but expect more drift.

Important: Your AI video tool only uses these images when you manually attach or upload them during generation.

Dialogue in prompts is a performance cue for the video tool. Final dialogue/audio should be added in post.



REFERENCE BOARD

References are reusable visual ingredients for your shots.

Create or collect the references before generating video takes.

Start with one strong reference image per folder. Add more only if your AI video tool supports multiple references and the extra images improve consistency.

Reference folders are already created for you.

Your AI video tool only uses these references when you manually attach or upload them during generation.

REFERENCE 01 - Style reference

USE FOR

overall look, visual tone, and image style.

SAVE HERE

refs/01_style_reference/

REFERENCE BASE PROMPT

Create a reusable style reference image for this scene: grounded realistic visual tone, natural lighting, coherent colour palette, no text, no logo.

TUNING NOTES

Adjust realism level, lighting mood, texture, and visual style only if they match your intended look.

USED IN

Shot 001, Shot 002, Shot 003, Shot 004, Shot 005, Shot 006, Shot 007, Shot 008

REFERENCE 02 - Apartment Kitchen reference

USE FOR

location layout, lighting, and environment.

SAVE HERE

refs/02_location_reference/

REFERENCE BASE PROMPT

Create a clean location reference image for Apartment Kitchen: clear layout, natural lighting, reusable environment details, no people, no text, no logo.

TUNING NOTES

Adjust layout, light direction, realism level, and visual style only if they match the scene.

USED IN

Shot 001, Shot 002, Shot 003, Shot 004, Shot 005, Shot 006, Shot 007, Shot 008

REFERENCE 03 - Maya reference

USE FOR

Maya's face, wardrobe, and general look.

SAVE HERE

refs/03_character_reference_maya/

REFERENCE BASE PROMPT

Create a neutral character reference image of Maya in practical everyday clothing, natural expression, plain background, consistent lighting, no text, no logo.

TUNING NOTES

Adjust clothing, age range, hair, realism level, and visual style only if those details are supported by the screenplay or your intended look.

USED IN

Shot 002, Shot 004, Shot 006, Shot 008

REFERENCE 04 - Jonah reference

USE FOR

Jonah's face, wardrobe, and general look.

SAVE HERE

refs/04_character_reference_jonah/

REFERENCE BASE PROMPT

Create a neutral character reference image of Jonah in practical everyday clothing, natural expression, plain background, consistent lighting, no text, no logo.

TUNING NOTES

Adjust clothing, age range, hair, realism level, and visual style only if those details are supported by the screenplay or your intended look.

USED IN

Shot 003, Shot 005, Shot 006, Shot 007

REFERENCE 05 - Map reference

USE FOR

the map shape, scale, and visible details.

SAVE HERE

refs/05_prop_reference_map/

REFERENCE BASE PROMPT

Create a clean prop reference image of the map: clear shape, scale, useful visible details, plain background, consistent lighting, no text, no logo.

TUNING NOTES

Adjust scale, material, realism level, angle, or visual style only as needed for your project.

USED IN

Shot 002

REFERENCE 06 - Tote reference

USE FOR

the tote shape, scale, and visible details.

SAVE HERE

refs/06_prop_reference_tote/

REFERENCE BASE PROMPT

Create a clean prop reference image of the tote: clear shape, scale, useful visible details, plain background, consistent lighting, no text, no logo.

TUNING NOTES

Adjust scale, material, realism level, angle, or visual style only as needed for your project.

USED IN

Shot 002

REFERENCE 07 - Watch reference

USE FOR

the watch shape, scale, and visible details.

SAVE HERE

refs/07_prop_reference_watch/

REFERENCE BASE PROMPT

Create a clean prop reference image of the watch: clear shape, scale, useful visible details, plain background, consistent lighting, no text, no logo.

TUNING NOTES

Adjust scale, material, realism level, angle, or visual style only as needed for your project.

USED IN

Shot 003



Shot Cards / Storyboard

SHOT 001 - A kettle clicks off on

SHOT INTENT

A kettle clicks off on the stove.

FRAME

Wide shot

SCENE CONTEXT

Apartment Kitchen, morning.

CHARACTERS

None

REFERENCES TO ATTACH

- Style reference
- Apartment Kitchen reference

BASE PROMPT

Copy this section into your AI video tool as the starting prompt.

A kettle clicks off on the stove. Wide shot in apartment kitchen, morning. Natural movement, practical focused energy, grounded realistic performance. Keep Apartment Kitchen and the visual style consistent with the attached references. No subtitles, captions, logos, watermarks, or on-screen text.

OPTIONAL TUNING

Adjust the base prompt for your chosen AI video tool.

You may tune camera movement, shot energy, performance intensity, realism level, reference emphasis, and tool-specific wording.

KEEP CONSISTENT

- Apartment Kitchen

GENERATION CHECK

A usable take should:

- preserve the listed references
- show the intended action clearly
- keep the shot readable for the edit
- avoid unwanted text or logos

Start with one test take. If the shot is close, generate 2-3 more and pick a keeper. If the shot is wrong, simplify the base prompt or strengthen the references before generating more.

Save takes here: generated_shots/takes/

Save selected keepers here: generated_shots/keepers/

Track the selected keeper in: KEEPER_SHEET.csv

POST-PRODUCTION NOTE

This shot can support the scene rhythm in the edit. Use it with reaction shots, inserts, or wider coverage as needed, then finish dialogue and sound in post.

SHOT 002 - MAYA folds a city map

SHOT INTENT

Maya folds a city map and slides it into a canvas tote.

FRAME

Medium shot

SCENE CONTEXT

Apartment Kitchen, morning.

CHARACTERS

Maya

REFERENCES TO ATTACH

- Style reference
- Apartment Kitchen reference
- Maya reference
- Map reference
- Tote reference

BASE PROMPT

Copy this section into your AI video tool as the starting prompt.

Maya folds a city map and slides it into a canvas tote. Medium shot in apartment kitchen, morning. Natural movement, practical focused energy, grounded realistic performance. Keep Maya, Apartment Kitchen, Map, Tote, and the visual style consistent with the attached references. No subtitles, captions, logos, watermarks, or on-screen text.

OPTIONAL TUNING

Adjust the base prompt for your chosen AI video tool.

You may tune camera movement, shot energy, performance intensity, realism level, reference emphasis, and tool-specific wording.

KEEP CONSISTENT

- Maya
- Apartment Kitchen
- Map
- Tote

GENERATION CHECK

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POST-PRODUCTION NOTE

This shot can support the scene rhythm in the edit. Use it with reaction shots, inserts, or wider coverage as needed, then finish dialogue and sound in post.

SHOT 003 - JONAH checks his watch near

SHOT INTENT

Jonah checks his watch near the doorway.

FRAME

Close shot

SCENE CONTEXT

Apartment Kitchen, morning.

CHARACTERS

Jonah

REFERENCES TO ATTACH

- Style reference
- Apartment Kitchen reference
- Jonah reference
- Watch reference

BASE PROMPT

Copy this section into your AI video tool as the starting prompt.

Jonah checks his watch near the doorway. Close shot in apartment kitchen, morning. Natural movement, practical focused energy, grounded realistic performance. Keep Jonah, Apartment Kitchen, Watch, and the visual style consistent with the attached references. No subtitles, captions, logos, watermarks, or on-screen text.

OPTIONAL TUNING

Adjust the base prompt for your chosen AI video tool.

You may tune camera movement, shot energy, performance intensity, realism level, reference emphasis, and tool-specific wording.

KEEP CONSISTENT

- Jonah
- Apartment Kitchen
- Watch

GENERATION CHECK

A usable take should:

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Save selected keepers here: generated_shots/keepers/

Track the selected keeper in: KEEPER_SHEET.csv

POST-PRODUCTION NOTE

This shot can support the scene rhythm in the edit. Use it with reaction shots, inserts, or wider coverage as needed, then finish dialogue and sound in post.



Shot Cards / Storyboard

SHOT 004 - Did you print the permit

SHOT INTENT

Maya asks Jonah, "Did you print the permit form?"

FRAME

Wide shot

SCENE CONTEXT

Apartment Kitchen, morning.

CHARACTERS

Maya

REFERENCES TO ATTACH

- Style reference
- Apartment Kitchen reference
- Maya reference

BASE PROMPT

Copy this section into your AI video tool as the starting prompt.

Maya asks Jonah, "Did you print the permit form?" Wide shot in apartment kitchen, morning. Natural movement, practical focused energy, grounded realistic performance. Keep Maya, Apartment Kitchen, and the visual style consistent with the attached references. No subtitles, captions, logos, watermarks, or on-screen text.

OPTIONAL TUNING

Adjust the base prompt for your chosen AI video tool.

You may tune camera movement, shot energy, performance intensity, realism level, reference emphasis, and tool-specific wording.

KEEP CONSISTENT

- Maya
- Apartment Kitchen

GENERATION CHECK

A usable take should:

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Start with one test take. If the shot is close, generate 2-3 more and pick a keeper. If the shot is wrong, simplify the base prompt or strengthen the references before generating more.

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Save selected keepers here: generated_shots/keepers/

Track the selected keeper in: KEEPER_SHEET.csv

POST-PRODUCTION NOTE

This shot can support the scene rhythm in the edit. Use it with reaction shots, inserts, or wider coverage as needed, then finish dialogue and sound in post.

SHOT 005 - Did you print the permit

SHOT INTENT

Reaction on Jonah as Maya asks, "Did you print the permit form?"

FRAME

Medium shot

SCENE CONTEXT

Apartment Kitchen, morning.

CHARACTERS

Jonah

REFERENCES TO ATTACH

- Style reference
- Apartment Kitchen reference
- Jonah reference

BASE PROMPT

Copy this section into your AI video tool as the starting prompt.

Reaction on Jonah as Maya asks, "Did you print the permit form?" Medium shot in apartment kitchen, morning. Natural movement, practical focused energy, grounded realistic performance. Keep Jonah, Apartment Kitchen, and the visual style consistent with the attached references. No subtitles, captions, logos, watermarks, or on-screen text.

OPTIONAL TUNING

Adjust the base prompt for your chosen AI video tool.

You may tune camera movement, shot energy, performance intensity, realism level, reference emphasis, and tool-specific wording.

KEEP CONSISTENT

- Jonah
- Apartment Kitchen

GENERATION CHECK

A usable take should:

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Save takes here: generated_shots/takes/

Save selected keepers here: generated_shots/keepers/

Track the selected keeper in: KEEPER_SHEET.csv

POST-PRODUCTION NOTE

This shot can support the scene rhythm in the edit. Use it with reaction shots, inserts, or wider coverage as needed, then finish dialogue and sound in post.

SHOT 006 - Did you print the permit

SHOT INTENT

Two-shot coverage holds Maya and Jonah as the permit question lands.

FRAME

Close shot

SCENE CONTEXT

Apartment Kitchen, morning.

CHARACTERS

Maya, Jonah

REFERENCES TO ATTACH

- Style reference
- Apartment Kitchen reference
- Maya reference
- Jonah reference

BASE PROMPT

Copy this section into your AI video tool as the starting prompt.

Two-shot coverage holds Maya and Jonah as the permit question lands. Close shot in apartment kitchen, morning. Natural movement, practical focused energy, grounded realistic performance. Keep Maya, Jonah, Apartment Kitchen, and the visual style consistent with the attached references. No subtitles, captions, logos, watermarks, or on-screen text.

OPTIONAL TUNING

Adjust the base prompt for your chosen AI video tool.

You may tune camera movement, shot energy, performance intensity, realism level, reference emphasis, and tool-specific wording.

KEEP CONSISTENT

- Maya
- Jonah
- Apartment Kitchen

GENERATION CHECK

A usable take should:

- preserve the listed references
- show the intended action clearly
- keep the shot readable for the edit
- avoid unwanted text or logos

Start with one test take. If the shot is close, generate 2-3 more and pick a keeper. If the shot is wrong, simplify the base prompt or strengthen the references before generating more.

Save takes here: generated_shots/takes/

Save selected keepers here: generated_shots/keepers/

Track the selected keeper in: KEEPER_SHEET.csv

POST-PRODUCTION NOTE

This shot can support the scene rhythm in the edit. Use it with reaction shots, inserts, or wider coverage as needed, then finish dialogue and sound in post.



Shot Cards / Storyboard

SHOT 007 - It's in the blue folder.

SHOT INTENT

Jonah answers, "It's in the blue folder," with a quick practical response.

FRAME

Wide shot

SCENE CONTEXT

Apartment Kitchen, morning.

CHARACTERS

Jonah

REFERENCES TO ATTACH

- Style reference
- Apartment Kitchen reference
- Jonah reference

BASE PROMPT

Copy this section into your AI video tool as the starting prompt.

Jonah answers, "It's in the blue folder," with a quick practical response. Wide shot in apartment kitchen, morning. Natural movement, practical focused energy, grounded realistic performance. Keep Jonah, Apartment Kitchen, and the visual style consistent with the attached references. No subtitles, captions, logos, watermarks, or on-screen text.

OPTIONAL TUNING

Adjust the base prompt for your chosen AI video tool.

You may tune camera movement, shot energy, performance intensity, realism level, reference emphasis, and tool-specific wording.

KEEP CONSISTENT

- Jonah
- Apartment Kitchen

GENERATION CHECK

A usable take should:

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- show the intended action clearly
- keep the shot readable for the edit
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Start with one test take. If the shot is close, generate 2-3 more and pick a keeper. If the shot is wrong, simplify the base prompt or strengthen the references before generating more.

Save takes here: generated_shots/takes/

Save selected keepers here: generated_shots/keepers/

Track the selected keeper in: KEEPER_SHEET.csv

POST-PRODUCTION NOTE

This shot can support the scene rhythm in the edit. Use it with reaction shots, inserts, or wider coverage as needed, then finish dialogue and sound in post.

SHOT 008 - Good. Grab the tape measure

SHOT INTENT

Maya says Good. Grab the tape measure too.

FRAME

Medium shot

SCENE CONTEXT

Apartment Kitchen, morning.

CHARACTERS

Maya

REFERENCES TO ATTACH

- Style reference
- Apartment Kitchen reference
- Maya reference

BASE PROMPT

Copy this section into your AI video tool as the starting prompt.

Maya says Good. Grab the tape measure too. Medium shot in apartment kitchen, morning. Natural movement, practical focused energy, grounded realistic performance. Keep Maya, Apartment Kitchen, and the visual style consistent with the attached references. No subtitles, captions, logos, watermarks, or on-screen text.

OPTIONAL TUNING

Adjust the base prompt for your chosen AI video tool.

You may tune camera movement, shot energy, performance intensity, realism level, reference emphasis, and tool-specific wording.

KEEP CONSISTENT

- Maya
- Apartment Kitchen

GENERATION CHECK

A usable take should:

- preserve the listed references
- show the intended action clearly
- keep the shot readable for the edit
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Start with one test take. If the shot is close, generate 2-3 more and pick a keeper. If the shot is wrong, simplify the base prompt or strengthen the references before generating more.

Save takes here: generated_shots/takes/

Save selected keepers here: generated_shots/keepers/

Track the selected keeper in: KEEPER_SHEET.csv

POST-PRODUCTION NOTE

This shot can support the scene rhythm in the edit. Use it with reaction shots, inserts, or wider coverage as needed, then finish dialogue and sound in post.



Keeper Workflow

Use generated_shots/takes/ for all attempts.

Use generated_shots/keepers/ for selected clips.

Use KEEPER_SHEET.csv to record which take you chose and why.

A keeper does not need to be perfect. It needs to be useful in the edit.

POST-PRODUCTION WORKFLOW

Generate picture-first clips, then build the final scene in the edit.

Use speaking shots, reaction shots, inserts, and wider coverage together to support dialogue and rhythm.

Add final dialogue, sound effects, ambience, subtitles, colour, and polish in post.

Dialogue in the prompt helps the video tool understand the performance moment. It is not the final audio track.

Shot 004 dialogue reference

MAYA: Did you print the permit form?

Shot 005 dialogue reference

Reaction on Jonah as Maya lands the line: Did you print the permit form?

Shot 006 dialogue reference

coverage holds Maya and Jonah on the beat: Did you print the permit form?

Shot 007 dialogue reference

JONAH: It's in the blue folder.

Shot 008 dialogue reference

MAYA: Good. Grab the tape measure too.

Developer Files Note

You do not need DEVELOPER_FILES to use this package.

That folder is for technical users, adapters, validation, and automation.